

GOVERNMENT OF KARNATAKA  
KARNATAKA SCHOOL EXAMINATION AND ASSESMENT BOARD  
II YEAR PUC SUPPLEMENTARY EXAMINATION MAY/JUNE 2023  
SCHEME OF EVALUATION.

Subject Code: 35

Subject: Mathematics

Instructions:

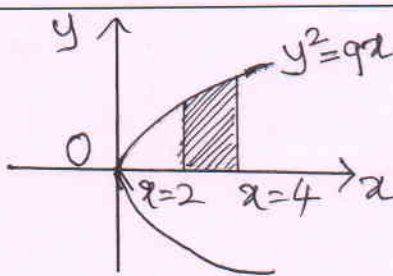
- a) Any answer by alternate method should be valued and suitably awarded.  
b) All answers (including extra stuck off and repeated) should be valued. Answers with maximum marks must be considered.

Q.No.	PART A	Marks
1	c) or writing 2	1
2.	a) or $(-\pi/2, \pi/2)$	1
3.	b) or writing 2	1
4.	d) or writing $\pm 2\sqrt{2}$	1
5.	a) Or writing -1	1
6.	b) Or writing, $e^x \sin x + C$	1
7.	d) Or writing 1	1
8.	a) Or writing $\pi - \alpha, \pi - \beta, \pi - \gamma$	1
9.	c) Or writing Linear function	1
10.	b) Or Not defined	1
II		
11.	5	1
12.	1	1
13.	9	1
14.	11	1
15.	$\frac{1}{4}$	1
III		
16.	A Function $f: X \rightarrow Y$ is said to be an injective function if the images of distinct elements of 'X' under 'f' are distinct OR	1

	For every, $x_1, x_2 \in X$ such that $f(x_1) = f(x_2)$ impels $x_1 = x_2$	
17.	Writing $\frac{dy}{dx} = \text{Sec}^2(2x+3)$ OR writing $f^1(x) = \text{Sec}^2(2x+3)$ .	1
18.	Optimal Solution is any point in the feasible region that gives the optimal value (Maximum or Minimum) of the objective functions is called optimal solution	1
19.	$\frac{x^3}{3} - x + C$	1
20.	Unit vector = $\hat{a} = \frac{2}{\sqrt{14}} \hat{i} + \frac{3}{\sqrt{14}} \hat{j} + \frac{1}{\sqrt{14}} \hat{k}$	1
PART-B		
21	Getting fog(x) = f(g(x)) = f(x <sup>1/3</sup> ) = 8 · (x <sup>1/3</sup> ) <sup>3</sup> = 8x	1
	Getting gof(x) = g(f(x)) = g(8x <sup>3</sup> ) = (8x <sup>3</sup> ) <sup>1/3</sup> = 2x	1
22	Writing $\sin^{-1}\left(\frac{1}{x}\right) = \theta$ and $\text{Sin}\theta = \frac{1}{x}$ taking reciprocal $\text{Cosec}\theta = x$	1
	Writing $\theta = \text{cosec}^{-1}x$ and $\sin^{-1}\frac{1}{x} = \text{cosec}^{-1}x$	1
23	Writing $\tan^{-1} \sqrt{\frac{2\sin^2 \frac{x}{2}}{2\cos^2 \frac{x}{2}}}$	1
	Getting $\tan^{-1}(\tan \frac{x}{2}) = \frac{x}{2}$	1
24	Writing Area = $\frac{1}{2} \begin{vmatrix} x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \\ x_3 & y_3 & 1 \end{vmatrix}$ Or Area = $\frac{1}{2} \begin{vmatrix} -2 & -3 & 1 \\ 3 & 2 & 1 \\ -1 & -8 & 1 \end{vmatrix}$	1
	Getting Area = 15	1
25	Getting $a + 2by \frac{dy}{dx} = -\text{siny} \frac{dy}{dx}$	1
	Getting $\frac{dy}{dx} = \frac{-a}{(2by + \text{siny})}$	1
26	Writing $y = (\log_e x)^x$ and $\log_e y = x \cdot \log_e(\log x)$	1

	<p>Getting <math>\frac{dy}{dx} = y \left[ \frac{1}{\log_e x} + \log_e (\log_e x) \right]</math></p> <p style="text-align: center;">OR</p> <p><math>\frac{dy}{dx} = (\log_e x)^x \left[ \frac{1}{\log_e x} + \log_e (\log_e x) \right]</math></p>	1
27.	$f'(x) = 0$ and getting $x = \pm 1$	1
	Getting local maximum value $f(1) = 2$	1
28.	Getting, $-\frac{1}{2} \int (\cos 12x - \cos 4x) dx$	1
	Getting $-\frac{1}{24} \sin 12x + \frac{1}{8} \sin 4x + c$	1
29.	Getting, $\int_0^{\pi/4} \tan x dx = [\log \sec x]_0^{\pi/4}$	1
	Getting, $\log \sqrt{2} - \log 1 = \log \sqrt{2}$	1
30.	Getting $\frac{dy}{dx} = m$	1
	Getting $\frac{dy}{dx} = y/x$ or $x \frac{dy}{dx} = y$	1
31	Taking $\vec{a} = +\hat{i} + 3\hat{j} + 7\hat{k}$ and $\vec{b} = 7\hat{i} - \hat{j} + 8\hat{k}$	1
	Getting $\vec{a} \cdot \vec{b} = 60$ and $ \vec{b}  = \sqrt{114}$	1
	Getting projection of $\vec{a}$ on $\vec{b} = \frac{60}{\sqrt{114}}$	1
32.	Getting $\vec{a} \times \vec{b} = 5\hat{i} + \hat{j} - 4\hat{k}$	1
	Getting Area the parallelogram $= \sqrt{42}$ squnits	1
33.	Getting $\vec{n}_1 \cdot \vec{n}_2 = -15$ and $ \vec{n}_1  = \sqrt{17}$ , $ \vec{n}_2  = \sqrt{43}$	1
	OR writing $\cos \theta = \frac{ \vec{n}_1 \cdot \vec{n}_2 }{ \vec{n}_1   \vec{n}_2 }$	

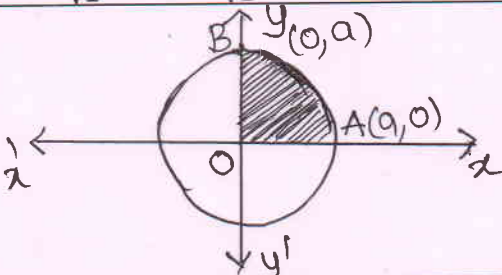
	Getting $\theta = \cos^{-1} \frac{15}{\sqrt{731}}$	1
34	Writing $0.1 + k + 2k + 2k + K = 1$	1
	Getting $6k = 0.9$	1
	And $k = 0.15$	
<b>PART - C</b>		
35	Showing Reflexive	1
	Showing Symmetric	1
	Showing transitive	1
36.	Writing $\tan^{-1} 2x + \tan^{-1} 3x = \tan^{-1} \left( \frac{2x+3x}{1-6x^2} \right) = \frac{\pi}{4}$	1
	Getting $\frac{5x}{1-6x^2} = 1$	1
	Getting $x = \frac{1}{6}$ or $x = -1$	1
	Writing $x = \frac{1}{6}$ is the only solution	
37	Writing $A^{-1} = \begin{pmatrix} 1 & -1 \\ 5 & 2 \end{pmatrix}$	1
	Getting $P = \frac{1}{2} (A + A^{-1}) = \begin{pmatrix} 1 & 2 \\ 2 & 2 \end{pmatrix}$	1
	Getting, $Q = \frac{1}{2} (A - A^{-1}) = \begin{pmatrix} 0 & 3 \\ -3 & 0 \end{pmatrix}$	1
	and getting $P + Q = \begin{pmatrix} 1 & 5 \\ -1 & 2 \end{pmatrix} = A$	
38	Writing $\frac{dx}{d\theta} = a (1 - \cos \theta)$	1
	Writing $\frac{dy}{d\theta} = -a \sin \theta$	1

	Getting $\frac{dy}{dx} = \frac{-a \sin \theta}{a(1 - \cos \theta)}$ OR Getting $\frac{dy}{dx} = -\cot\left(\frac{\theta}{2}\right)$	1
39	Writing 'f' is continuous in $[-4, 2]$ and 'f' is differentiable in $(-4, 2)$	1
	Getting $f'(x) = 2x + 2$ Or getting $f(-4) = 0, f(2) = 0$	1
	Writing $C = -1 \in (-4, 2)$	1
40	Writing $f'(x) = 2x - 4$ OR getting $x = 2$	1
	Writing 'f' is strictly increasing in $(2, \infty)$	1
	Writing 'f' is strictly decreasing in $(-\infty, 2)$	1
41	Writing $I = x \int \sec^2 x dx - \int \left[ \int \sec^2 x dx \cdot \frac{d}{dx}(x) \right] dx$	1
	Getting $I = x \tan x - \int \tan x dx$	1
	Getting $I = x \tan x - \log  \sec x  + c$	1
42.	Writing $\frac{1}{(x+1)(x+2)} = \frac{A}{x+1} + \frac{B}{x+2}$	1
	Getting $A = 1$ and $B = -1$	1
	Getting $I = \log  x+1  - \log  x+2  + c$ OR $I = \log \left  \frac{x+1}{x+2} \right  + c$	1
43	 <p>OR writing</p> <p>Area, <math>A = \int_2^4 3\sqrt{x} dx</math></p>	1
	Writing Area, $A = 3 \left(\frac{2}{3}\right) [x^{3/2}]_2^4$	1
	Getting $A = \frac{8}{3} (4 - \sqrt{2})$ square units	1



44	Writing $\frac{dy}{1+y^2} = (1+x^2)dx$	1
	Writing $\int \frac{dy}{1+y^2} = \int (1+x^2)dx$	1
	Getting $\tan^{-1}y = x + \frac{x^3}{3} + c$	1
45	Writing $(\vec{a} + \lambda \vec{b}) \cdot \vec{c} = 0$	1
	Getting $[\hat{i}(2 - \lambda) + \hat{j}(2 + 2\lambda) + \hat{k}(3 + \lambda)] \cdot (3\hat{i} + \hat{j}) = 0$	1
	Getting $-\lambda + 8 = 0$ and writing $\lambda = 8$	1
46	Getting $[\vec{a} \ \vec{b} \ \vec{c}]$ or $\vec{a} \cdot (\vec{b} \times \vec{c}) = \begin{vmatrix} 1 & -2 & 3 \\ -2 & 3 & -4 \\ 1 & -3 & 5 \end{vmatrix}$	1
	Getting $[\vec{a} \ \vec{b} \ \vec{c}] = 0$	1
	Writing the given vectors are coplanar	1
47	Writing $\vec{a} = \hat{i} - 2\hat{k}$ , and $\vec{N} = \hat{i} + \hat{j} - \hat{k}$	1
	Writing $1(x - 1) + 1(y - 0) - 1(z + 2) = 0$	1
	Getting $x + y - z - 3 = 0$	1
48	Writing, $P(E_1) = \frac{1}{2}$ , $P(E_2) = \frac{1}{2}$ , $P(A/E_1) = \frac{3}{7}$ , $P(A/E_2) = \frac{5}{11}$	1
	Writing $P(E_2/A) = \frac{P(E_2) P(A/E_2)}{P(E_1) P(A/E_1) + P(E_2) P(A/E_2)}$	1
	Getting $P(E_2/A) = \frac{35}{68}$	1

PART D		
49	Writing $f(x)=y = 4x + 3$ and getting $g(y) = \left(\frac{y-3}{4}\right)$	1
	Showing fog $(y) = y$	1
	Showing gof $(x) = x$	1
	Writing fog = $I_y$ and gof = $I_N$ and concluding 'f' is invertible or $f^{-1}$ exists.	1
	Getting $f^{-1}(X) = \left(\frac{X-3}{4}\right)$ or writing 'g' is the inverse of 'f'	1
	OR	1
	Proving $f(x_1) = f(x_2) \Rightarrow x_1 = x_2$	1
	Hence f is one - one	1
	Writing $x = \frac{y-3}{4}$	1
	$\forall y \in Y$ there exist $x \in N$ such that $f(x)=y$ hence f is onto	1
	OR proving $f\left(\frac{y-3}{4}\right) = y$	1
	writing f is invertible and getting $f^{-1}(x) = \frac{x-3}{4}$	1
50	Getting $A+B = \begin{bmatrix} 4 & 1 & -1 \\ 9 & 2 & 7 \\ 3 & -1 & 4 \end{bmatrix}$	1
	Getting $B-C = \begin{bmatrix} -1 & -2 & 0 \\ 4 & -1 & 3 \\ 1 & 2 & 0 \end{bmatrix}$	1
	Getting $(A+B) - C = \begin{bmatrix} 0 & 0 & -3 \\ 9 & -1 & 5 \\ 2 & 1 & 1 \end{bmatrix}$	1
	Getting $A + (B - C) = \begin{bmatrix} 0 & 0 & -3 \\ 9 & -1 & 5 \\ 2 & 1 & 1 \end{bmatrix}$	1
	Writing $(A+B) - C = A + (B - C)$	1
51	Writing $A = \begin{bmatrix} 2 & 3 & 3 \\ 1 & -2 & 1 \\ 3 & -1 & -2 \end{bmatrix}$ $X = \begin{pmatrix} x \\ y \\ z \end{pmatrix}$ and $B = \begin{pmatrix} 5 \\ -4 \\ 3 \end{pmatrix}$	1
	OR Getting $ A  = 40 \neq 0$ Note Award a mark, if student directly writes $ A =40$	
	Getting adj A = $\begin{pmatrix} 5 & 3 & 9 \\ 5 & -13 & 1 \\ 5 & 11 & -7 \end{pmatrix}$	2
	Note : if any 4 cofactors are correct award 1 mark	

	Writing $x = A^{-1}B = \frac{1}{ A }(\text{adj}A) B$ OR $x = \frac{1}{40} \begin{pmatrix} 5 & 3 & 9 \\ 5 & -13 & 1 \\ 5 & 11 & -7 \end{pmatrix} \begin{pmatrix} 5 \\ -4 \\ 3 \end{pmatrix}$	1
	Getting $x=1, y=2$ and $z=-1$	1
52	Getting $y_1 = \frac{2 \tan^{-1} x}{1+x^2}$	1
	Getting $(1+x^2) y_1 = 2 \tan^{-1} x$	1
	Getting $(1+x^2) y_2 + y_1(2x) = 2 \frac{1}{1+x^2}$	2
	Writing $(1+x^2) y_2 + 2x(1+x^2) y_1 = 2$	1
53	Writing $\frac{dy}{dt} = 8 \frac{dx}{dt}$	
	Getting $6 \frac{dy}{dt} = 3x^2 \frac{dx}{dt}$	1
	Getting $3x^2 = 48$ and $x = \pm 4$	1
	Getting the point $(4, 11)$	1
	Getting the point $(-4, \frac{31}{3})$	1
54	Taking $x = a \tan \theta$	1
	Writing $I = \int \frac{a \sec^2 \theta}{\sqrt{a^2 \tan^2 \theta + a^2}} d\theta = \int \sec \theta d\theta$	1
	$I = \log  x + \sqrt{x^2 + a^2}  - \log  a  + C$ $I = \log  x + \sqrt{x^2 + a^2}  + c$	1
	Writing $\int \frac{1}{x^2 2x+3} dx = \int \frac{1}{(x+1+\sqrt{2})^2} dx$	1
	Getting $\frac{1}{\sqrt{2}} \tan^{-1} \left( \frac{x+1}{\sqrt{2}} \right) + c$	1
55		
	Writing Area $A = 4 \int_0^a y dx$	1
	Writing Area $A = 4 \int_0^a \sqrt{a^2 - x^2} dx$	1
	Getting Area $A = 4 \left[ \frac{x}{2} \sqrt{a^2 - x^2} + \frac{a^2}{2} \sin^{-1} \frac{x}{a} \right]_0^a$	1
	Getting area $= \pi a^2$ square unit. Note: Units are not compulsory	1



56	Writing $\frac{dy}{dx} + \frac{2y}{x} = x \log x$ OR $P = \frac{2}{x}$ and $Q = x \log x$	1
	Getting I.F = $\int \frac{2}{x} dx = e^{2 \log x} = x^2$	1
	Writing $y$ (I.F) = $\int Q$ (I.F) $dx + c$	1
	Getting $y$ ( $x^2$ ) = $(\log x) \cdot \frac{x^4}{4} - \frac{1}{4} \int x^3 dx$ .	1
	Getting general Solution, $yx^2 = \frac{x^4 \log x}{4} - \frac{x^4}{16} + C$	1
57	<p>Correct Figure :</p> <p>Note Award mark for other correct figure writing w r t co-ordinate axis.</p> <p>Writing <math>\overrightarrow{AP}</math> and <math>\overrightarrow{AB}</math> are collinear and <math>\overrightarrow{AP} = \lambda \overrightarrow{AB}</math></p> <p>Getting <math>\vec{r} = \vec{a} + \lambda (\vec{b} - \vec{a})</math> vector form</p> <p>Writing <math>\vec{r} = x\hat{i} + y\hat{j} + z\hat{k}</math>  <math>\vec{a} = x_1\hat{i} + y_1\hat{j} + z_1\hat{k}</math>  <math>\vec{b} = x_2\hat{i} + y_2\hat{j} + z_2\hat{k}</math></p> <p>Getting the Cartesian form  <math>\frac{x - x_1}{x_2 - x_1} = \frac{y - y_1}{y_2 - y_1} = \frac{z - z_1}{z_2 - z_1}</math></p>	1
58	$n = 6, p = \frac{1}{2}$ and $q = \frac{1}{2}$	1
	Writing $P(X = x) = nC_x p^x q^{n-x}$	1
	$P(x = 5) = 6C_5 \left(\frac{1}{2}\right)^6 = \frac{3}{32}$	1
	$P(x = 5) + P(x = 6) = 6C_5 \left(\frac{1}{2}\right)^6 + 6C_6 \left(\frac{1}{2}\right)^6$	1
	Getting $P(x = 5) + P(x = 6) = \frac{7}{64}$	1

59	<p>Drawing the graph of 'z' lines carries 2 mark and shading the feasible region carries 1 mark</p>	2+1=3										
	Getting corner points A (0,5) D(5,0) E (4,3) and O(0,0)	1										
	<table border="1" data-bbox="414 829 836 1035"> <thead> <tr> <th>Corners Points</th> <th><math>z = 3x + 2y</math></th> </tr> </thead> <tbody> <tr> <td>A (0,5)</td> <td>10</td> </tr> <tr> <td>D (5,0)</td> <td>15</td> </tr> <tr> <td>E (4, 3)</td> <td>18</td> </tr> <tr> <td>O (0, 0)</td> <td>0</td> </tr> </tbody> </table>	Corners Points	$z = 3x + 2y$	A (0,5)	10	D (5,0)	15	E (4, 3)	18	O (0, 0)	0	1
Corners Points	$z = 3x + 2y$											
A (0,5)	10											
D (5,0)	15											
E (4, 3)	18											
O (0, 0)	0											
	The maximum value of z is 18 at the corner point E (4,3)	1										
	OR											
	$I = \int_0^a f(x) dx$ Putting $x = a-t$ the $dx = -dt$ and $x=0$ then $t=a$ and $x = a$ then $t = 0$	1										
	Getting $I = - \int_a^0 f(a-t) dt$	1										
	Getting $I = \int_0^a f(a-x) dx$	1										
	Writing $I = \int_0^a \frac{\sqrt{x}}{\sqrt{x}+\sqrt{a-x}} dx$ and Getting $I = \int_0^a \frac{\sqrt{a-x}}{\sqrt{a-x}+\sqrt{x}} dx$	1										
	Getting $2I = \int_0^a 1 dx$	1										
	Getting $I = a/2$	1										
60	Writing $\lim_{x \rightarrow 2^-} f(x) = \lim_{x \rightarrow 2^+} f(x) = f(2)$	1										
	Getting $\lim_{x \rightarrow 2^-} f(x) = 4k$	1										
	Getting $\lim_{x \rightarrow 2^+} f(x) = 3$	1										
	Getting $k = 3/4$	1										

	OR	1
	Applying $C_1 - C_2$ and $C_2 - C_3$ and getting $\begin{vmatrix} 4-x & 0 & 2x \\ x-4 & 4-x & 2x \\ 0 & x-4 & x+4 \end{vmatrix}$	2
	Getting $= (4-x)^2 \begin{vmatrix} 1 & 0 & 2x \\ -1 & 1 & 2x \\ 0 & -1 & x+4 \end{vmatrix}$	1
	On expansion getting $= (4-x)^2 (5x+4)$	1